

# Y5

## English

## Maths

## Science

## Health and P.E

## Design Tech

## Languages

### Main activity

60 mins practical task 30 mins fun 'Extension' task to link the practical learning to classroom learning. This task is always fun, interactive and exciting and usually includes paired or group tasks.

\$25/Per Person

#### Students will:

- Interact with others, and listen to and create spoken and/or multimodal texts including literary texts.
- For particular purposes and audiences - share, develop and expand on ideas and opinions, using supporting details from topics or texts.
- Use different text structures to organise, develop and link ideas.
- Use language features including topic-specific vocabulary and literary devices, and/or multimodal features and features of voice.

### Sushi and dips

#### Students will:

- Represent common percentages and connect them to their fraction and decimal equivalents.
- Use their proficiency with multiplication facts and efficient calculation strategies to multiply large numbers by one- and two-digit numbers and divide by single-digit numbers.
- Check the reasonableness of their calculations using estimation.
- Use mathematical modelling to solve financial and other practical problems, formulating and solving problems, choosing arithmetic operations and interpreting results in terms of the situation.
- Students convert between 12- and 24-hour time.

### Cookies

#### Students will:

- Plan safe investigations to identify patterns and make reasoned predictions.
- They identify variables to be changed and measured.
- They use language features that reflect their purpose and audience when communicating their ideas and findings.

### Food chemistry kitchen

#### Students will:

- Analyse health information to refine strategies to enhance their own and others' health, safety, relationships and wellbeing.
- Refine and modify movement skills and apply movement concepts across a range of situations.

### Tacos and salsa

#### Students will:

- Explain how people design products, services and environments to meet the needs of communities, including sustainability.
- Select and justify design ideas and solutions against design criteria that include sustainability.
- Communicate design ideas to an audience using technical terms and graphical representation techniques.
- Develop project plans, including production processes, and select technologies and techniques to safely produce designed solutions.

### Bliss Balls and sensory analysis

#### Students will:

- Show understanding of how some language reflects cultural practices and consider how this is reflected in their own language(s), culture(s) and identity.

### Food from country

### Consolidation

90 mins - option 1 PLUS 30 mins - Consolidation activities to REALLY build on the learning from the main activity. There are fun tasks/role plays/challenges to deeply embed and consolidate the learning from option 1.

\$27/Per Person

#### Students will:

- Read, view and comprehend texts created to inform, influence and/or engage audiences.
- Explain how ideas are developed including through characters, settings and/or events, and how texts reflect contexts.
- Explain how characteristic text structures support the purpose of texts.
- Explain how language features including literary devices, and visual features contribute to the effect and meaning of a text.

#### Students will:

- Represent common percentages and connect them to their fraction and decimal equivalents.
- Use their proficiency with multiplication facts and efficient calculation strategies to multiply large numbers by one- and two-digit numbers and divide by single-digit numbers.
- Check the reasonableness of their calculations using estimation.
- Use mathematical modelling to solve financial and other practical problems, formulating and solving problems, choosing arithmetic operations and interpreting results in terms of the situation.
- Students convert between 12- and 24-hour time.

#### Students will:

- Construct representations to organise data and information and describe patterns, trends and relationships.
- Compare their methods and findings to those of others, identify possible sources of error in their investigation, pose questions for further investigation and draw reasoned conclusions.

#### Students will:

- Transfer movement strategies between situations and evaluate the impact on movement outcomes. Students propose strategies to promote physical activity participation that enhance health, fitness and wellbeing.
- Describe contributions they can make as a group and team member to support fair play and inclusion across a range of movement contexts.

#### Students will:

- Explain how people design products, services and environments to meet the needs of communities, including sustainability.
- Explain how the features of technologies impact on design decisions and they create designed solutions.
- Select and justify design ideas and solutions against design criteria that include sustainability.
- Communicate design ideas to an audience using technical terms and graphical representation techniques.
- Develop project plans, including production processes, and select technologies and techniques to safely produce designed solutions.

#### Students will:

- Show understanding of how some language reflects cultural practices and consider how this is reflected in their own language(s), culture(s) and identity.

### Extension

90 mins - option 1 PLUS 30 mins - Consolidation activities PLUS extension tasks - to bridge home school learning links. Worksheets and activities for teachers/parents. Homework sheets etc

\$29/Per Person

#### Students will:

- Create written and/or multimodal texts, including literary texts, for particular purposes and audiences, developing and expanding on ideas with supporting details from topics or texts.
- Use paragraphs to organise, develop and link ideas.
- Use language features including complex sentences, tenses, topic-specific vocabulary and literary devices, and/or multimodal features.
- Spell using phonic, morphemic and grammatical knowledge.

#### Students will:

- Represent common percentages and connect them to their fraction and decimal equivalents.
- Use their proficiency with multiplication facts and efficient calculation strategies to multiply large numbers by one- and two-digit numbers and divide by single-digit numbers.
- Check the reasonableness of their calculations using estimation.
- Use mathematical modelling to solve financial and other practical problems, formulating and solving problems, choosing arithmetic operations and interpreting results in terms of the situation.
- Students convert between 12- and 24-hour time.

#### Students will:

- Identify risks associated with investigations and key intercultural considerations when planning field work.
- Use equipment to generate data with appropriate precision
- Use language features that reflect their purpose and audience when communicating their ideas and findings.

#### Students will:

- Transfer movement strategies between situations and evaluate the impact on movement outcomes. Students propose strategies to promote physical activity participation that enhance health, fitness and wellbeing.
- Describe contributions they can make as a group and team member to support fair play and inclusion across a range of movement contexts.

#### Students will:

- Explain how the features of technologies impact on design decisions and they create designed solutions.
- Select and justify design ideas and solutions against design criteria that include sustainability.
- Communicate design ideas to an audience using technical terms and graphical representation techniques.
- Develop project plans, including production processes, and select technologies and techniques to safely produce designed solutions.

#### Students will:

- Show understanding of how some language reflects cultural practices and consider how this is reflected in their own language(s), culture(s) and identity.